Milana Ruzic

UX/UI Designer

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Experience

UX/UI Design Intern at Moye Design

Jun 2023 - Aug 2023, Belgrade

During my internship at Moye Design, I worked on the iOS App Design, where I conducted extensive research, created wireframes, developed prototypes, performed user testing, and designed the user interface for a costume rental app. This experience enriched my technical skills and deepened my understanding of the significance of user experience.

Graphic Designer at New Media Team

Sep 2022 - Jun 2023, Belgrade

I've designed visual concepts for global brands. Collaborated with the PR, Marketing, Event, and other teams to devise a strategy for diverse materials, including visual identity, presentations, prints, and other marketing materials.

Freelance Graphic Designer

Aug 2020 - Dec 2022

Worked directly with clients to understand their vision and effectively brought it to life through design. I've successfully developed logo design and branding for clients in a wide range of industries.

Projects

Wisdom Vault

May 2023 - Present

Project Wisdom Vault is a collection of actionable advice from the world's greatest minds on personal growth, relationships, health, and entrepreneurship.

Education

Bachelor's degree In Graphic Design and Engineering

Higher Education Technical School of Professional Studies

2018 - 2021, Novi Sad

Courses

UX Design Certificate

Google

Mar 2023 - Present

Product Psychology Masterclass

Growth.Design

May 2023

Skills

UX/UI Design
Interaction Design
User Research
User Journey Mapping
Wireframing
Prototyping
Usability Testing
Design Systems
Branding
Icon Design

Tools

Figma
Sketch
Framer
Notion
Adobe CC